

Pre-school nurseries develop children in many important areas. You have been asked to design a toy which develop one of the following skills in pre-school children:

- Shape and colour matching skills
- Counting and number skills
- Building and simple construction skills

Marks will be awarded for:

- 2 • A creative solution that meets your design criteria
- 4 • Specific names of materials and construction techniques
- Surface decoration and/or finishes

Which of the three skills is your toy aimed at developing?

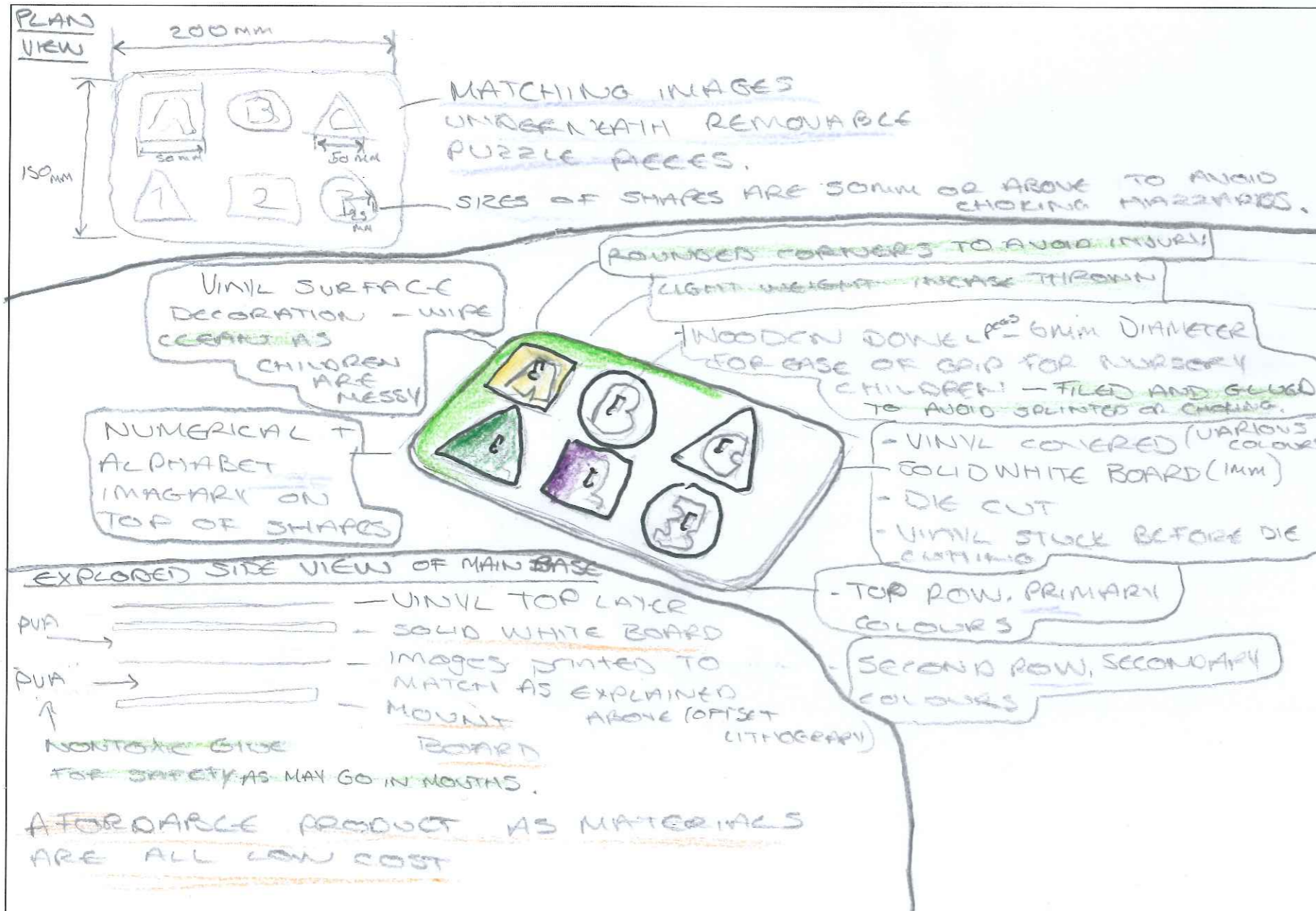
SHAPE + COLOUR MATCHING SKILLS.

Complete the table showing important criteria for your toy and give your reasons. An example has been provided.

Design criteria	Reasons
1 The toy must present no safety hazards	Young children often place toys in their mouths so must not be too small to choke on and must not have any sharp edges
2 TOY MUST HELP TO TEACH SHAPE + COLOUR	HELP CHILDREN DEVELOP UNDERSTANDING OF SHAPE + COLOUR.
3 TOY MUST BE AFFORDABLE	SO THAT NURSERIES CAN BUY ON A LIMITED BUDGET

3
3

In the space below draw your design for the toy



Evaluate your design against each of the three criteria listed above

Criteria 1

DESIGN HAS ROUNDED CORNER, IS LIGHT WEIGHT + USES NON TOXIC GIVE TO ENSURE SAFETY OF USER. THIS MEANS CHILDREN WILL NOT BE AT RISK WHEN USING

Criteria 2

TOY USES GEOMETRIC SHAPES, PRIMARY + SECONDARY COLOURS + NUMBERS TO HELP CHILDREN LEARN WHILST MATCHING THE PUZZLE

Criteria 3

TO USES AFFORDABLE MATERIALS MAKING IT CHEAP TO PRODUCE + THEREFORE SELL MAKING IT AFFORDABLE FOR NURSERIES.

(24/27)

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