

Pre-school nurseries develop children in many important areas. You have been asked to design a toy which develop one of the following skills in pre-school children:

- Shape and colour matching skills
- Counting and number skills
- Building and simple construction skills

Marks will be awarded for:

- A creative solution that meets your design criteria
- Specific names of materials and construction techniques
- Surface decoration and/or finishes

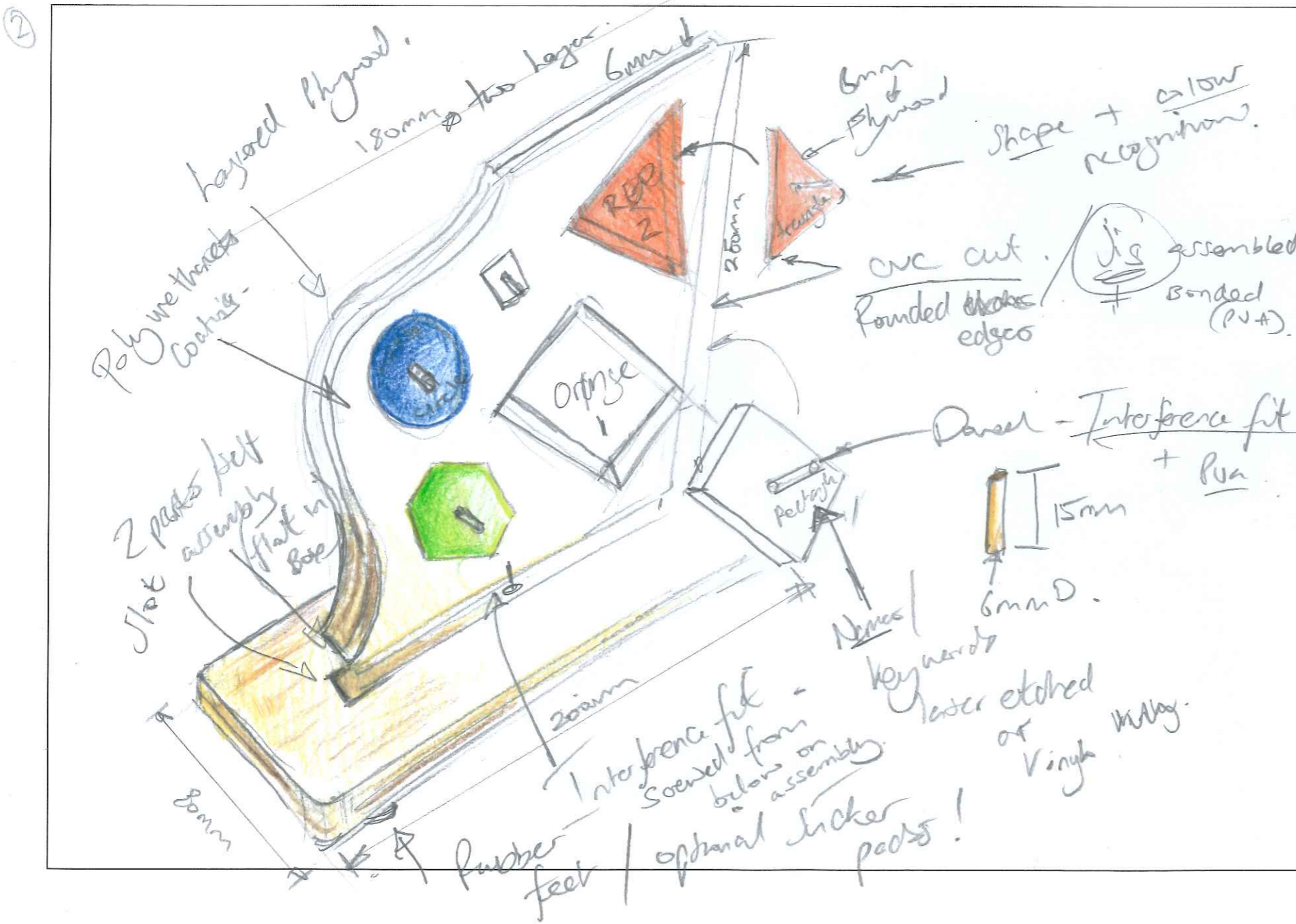
Which of the three skills is your toy aimed at developing?

Shape & Colour matching:

In the space below draw your design for the toy

Complete the table showing important criteria for your toy and give your reasons. An example has been provided.

Design criteria	Reasons
1 The toy must present no safety hazards	Young children often place toys in their mouths so must not be too small to choke on and must not have any sharp edges
2 Educational	Can support children to identify + recognise shapes and colour through experimentation and repetition
3 Fun / engaging (Attractive)	Must engage children, grab attention and entertain. Ensure children want to play 'true' and time again.



Evaluate your design against each of the three criteria listed above

- Criteria 1
 • Safety - no sharp edges, large pieces to avoid choke hazards. Two large sections, 1.
 • Stable on range of surfaces.
- Criteria 2
 Educational - Pieces are colour coded to support recognition + orientation.
 - Shapes - locate only in certain locations, identifiable by shape, location + colour.
- Criteria 3
 Engaging -> Attractive colour and smooth surface texture.
 Entertaining through play and learning, placement of pieces.